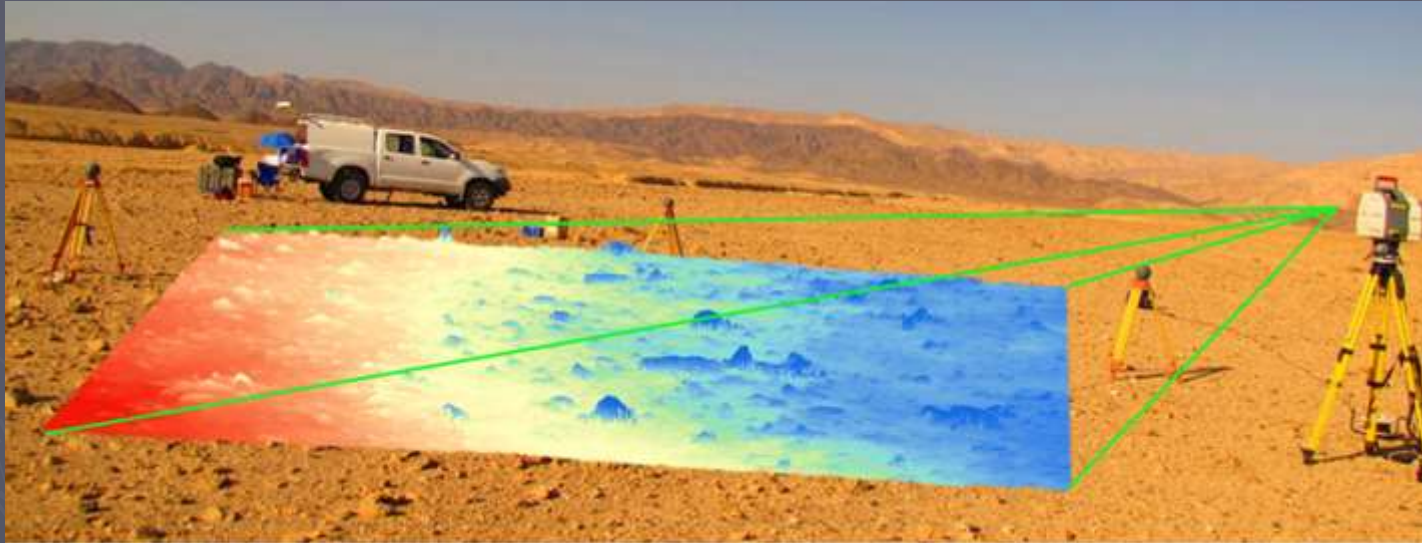


Mapping sub-pixel surface roughness using stereo imaging

Amit Mushkin, Univ. of Washington, Geological Survey of Israel

- Why look at surface roughness
- Mapping unresolved roughness from space (Earth, Mars)

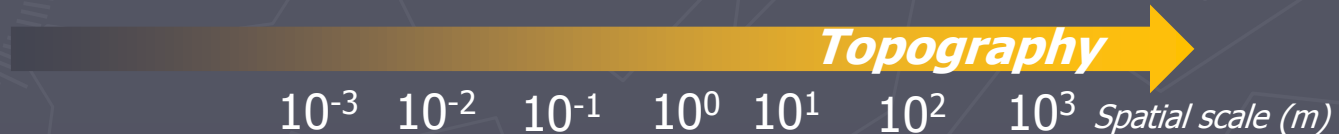


Acknowledgements

Alan Gillespie
Amir Sagy
Rivka Amit
Ari Matmon
Elsa Abbott
Van Kane
Gidi Baer
Dan Blumberg
Lee Balick

Roughness –

- Scale-dependent property



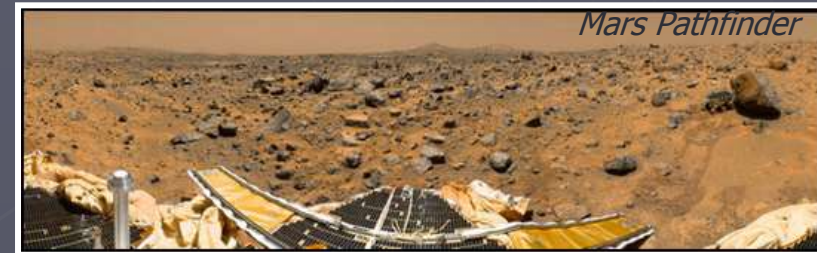
- The unresolved topographic expression of the surface → below the resolution of available DEMs

Why look at roughness –



Measurable property of terrestrial surfaces that can offer quantitative insights into:

- *Surface processes (deposition / weathering) and change*
- *Surface age*
- *Vegetation abundance and state*
- *Landing hazards & trafficability (Mars)*
- *Key variable in quantitative inversions of remote sensing measurements from land surfaces → VNIR, SWIR, TIR and Radar*

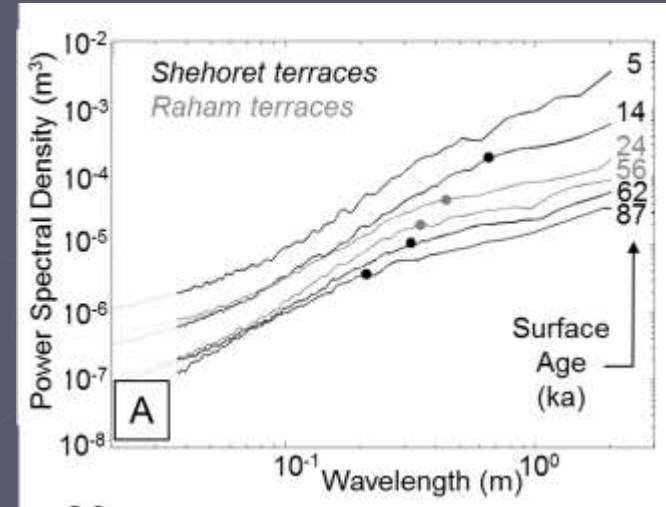
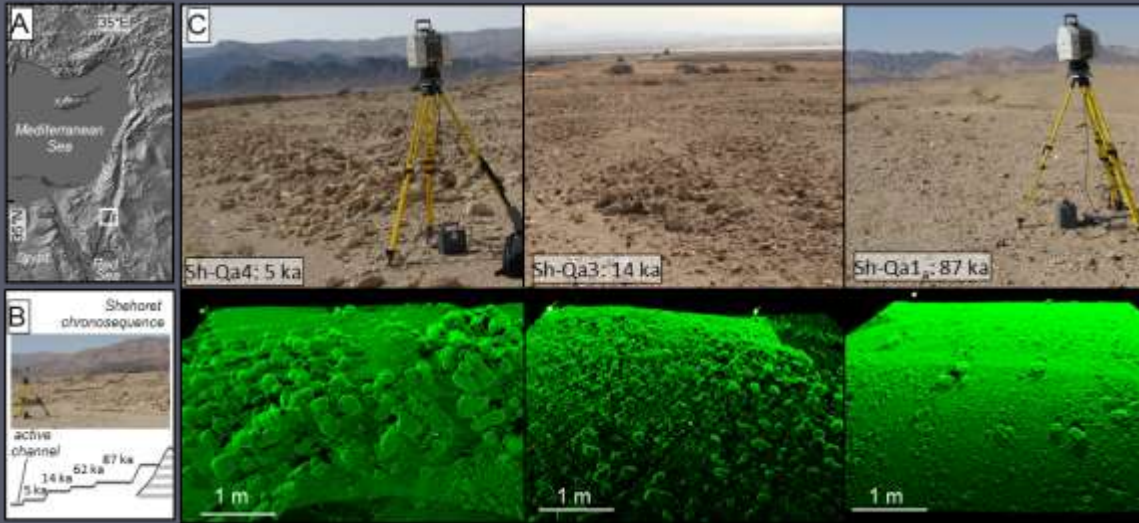


Owens Valley, CA

Roughness for weathering

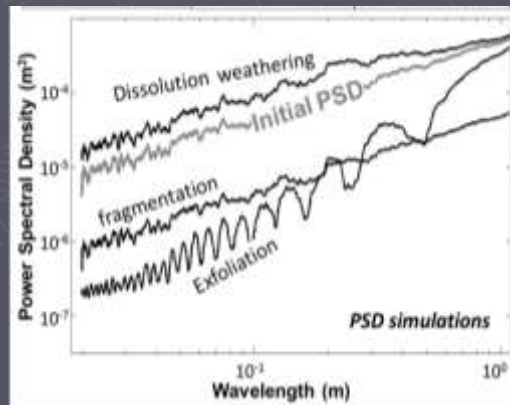
Roughness Topography
 10^{-3} 10^{-2} 10^{-1} 10^0 10^1 10^2 10^3 Spatial scale (m)

Shehoret alluvial chronosequence, southern Israel

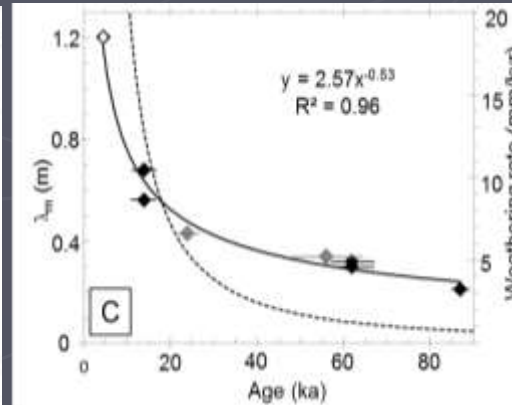


Systematic roughness evolution with time

Process



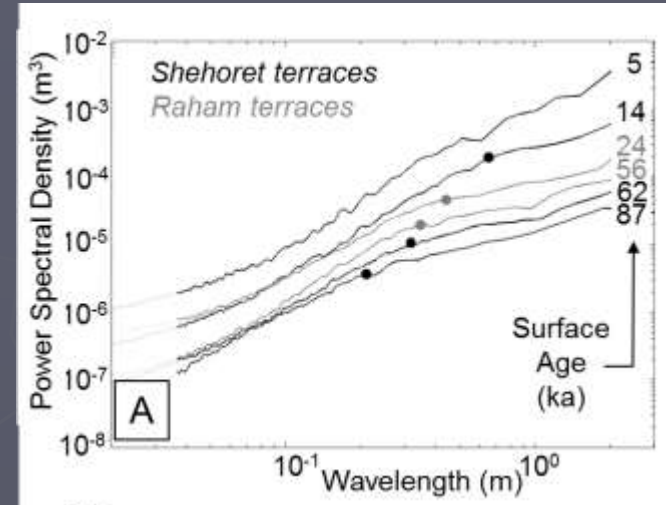
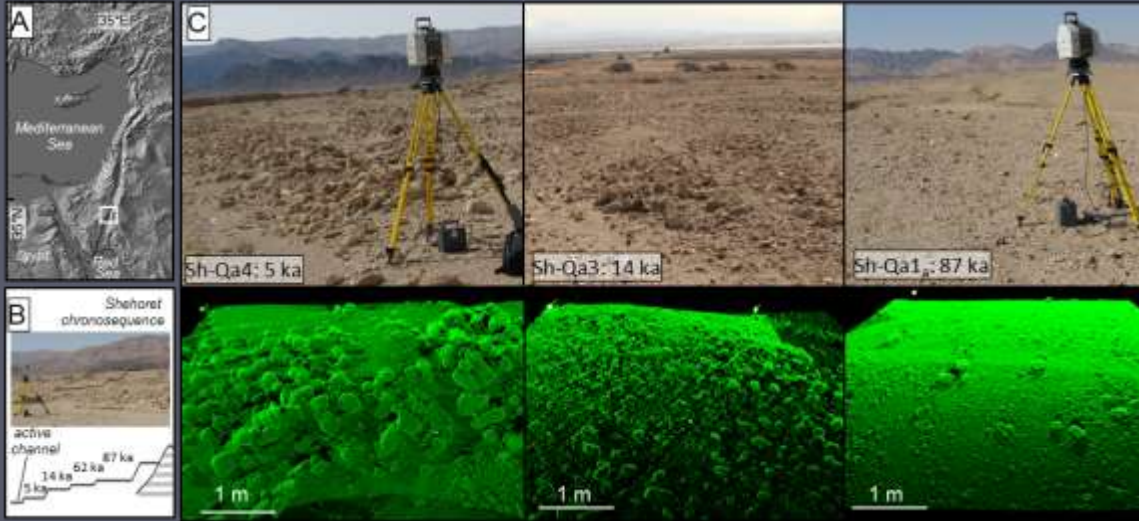
Rates



- Rock fragmentation
- Scale-dependent rates
- Non-linearly decreasing rates with time

Roughness as a calibrated age proxy

Shehoret alluvial chronosequence, southern Israel

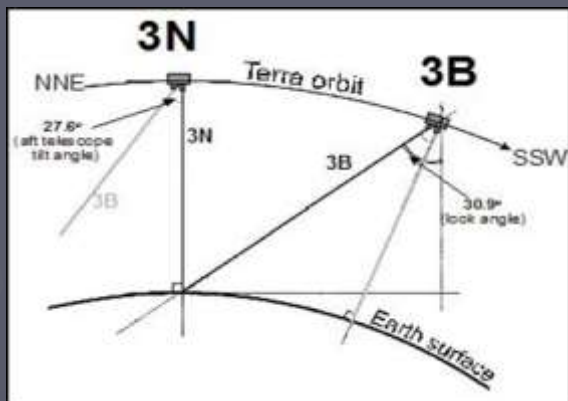


Systematic roughness evolution with time

- Landscape evolution
- Tectonic offsets

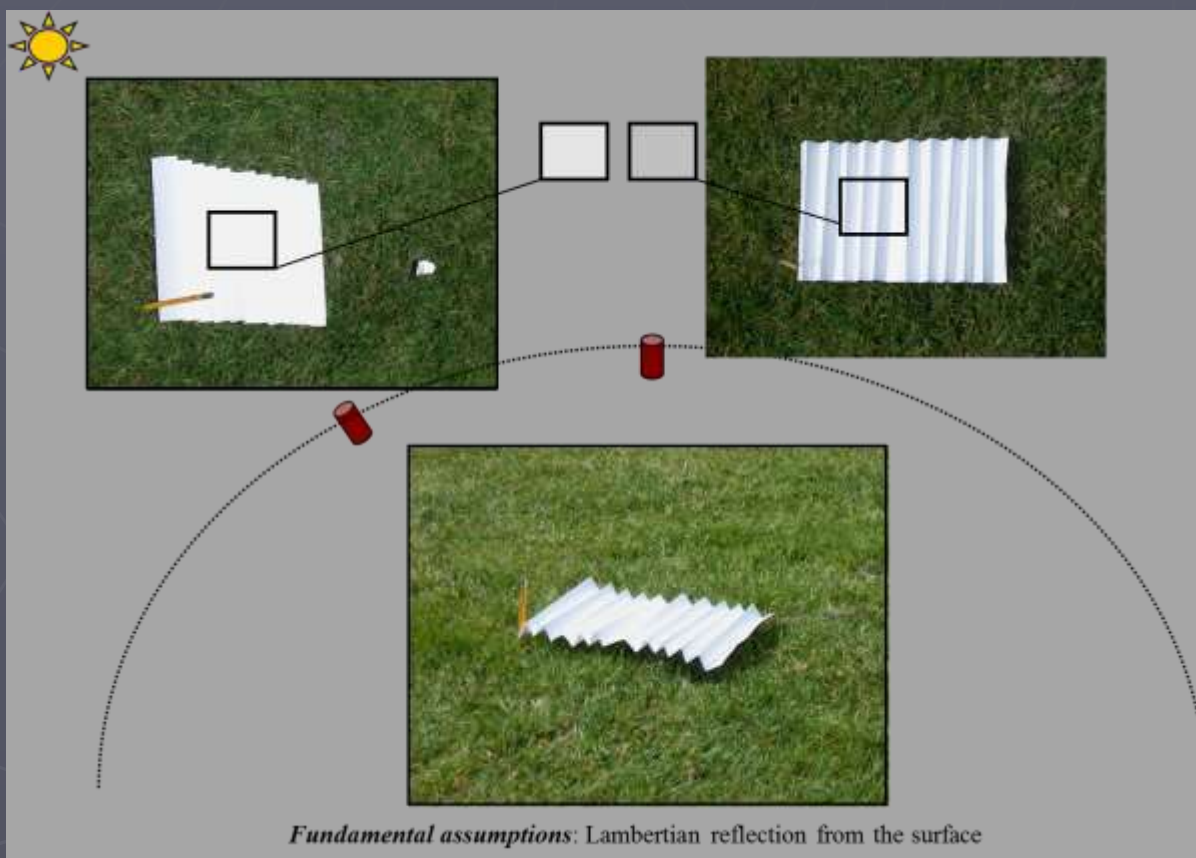


Sub-pixel (unresolved) roughness with ASTER stereo images

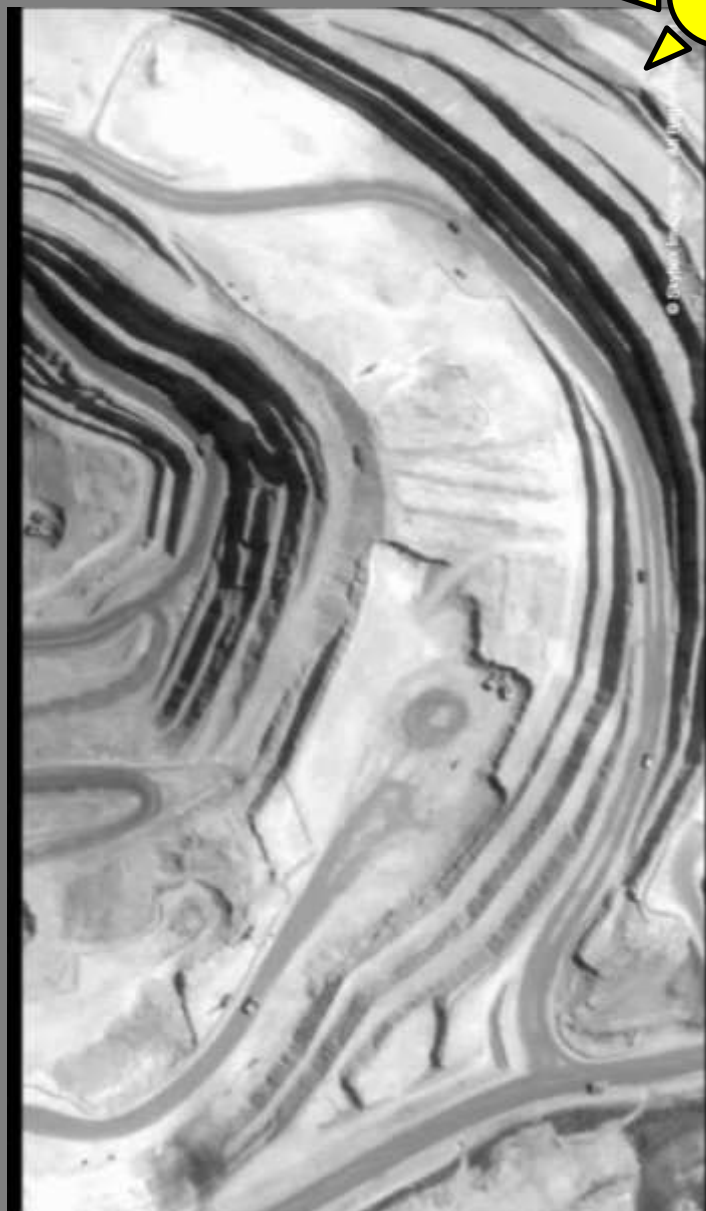
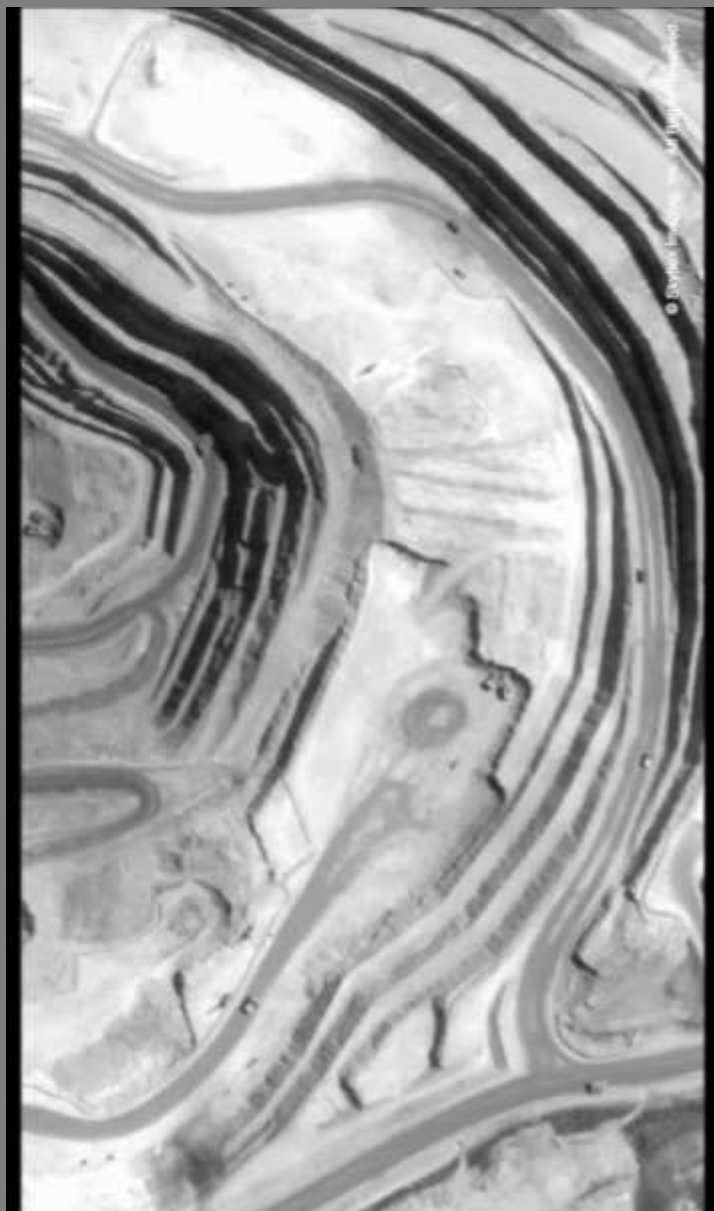
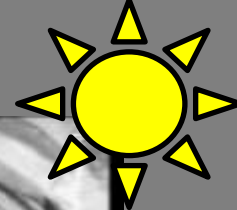


ASTER stereo imaging configuration
(15 m/pixel) → 30 m/pixel DEMs

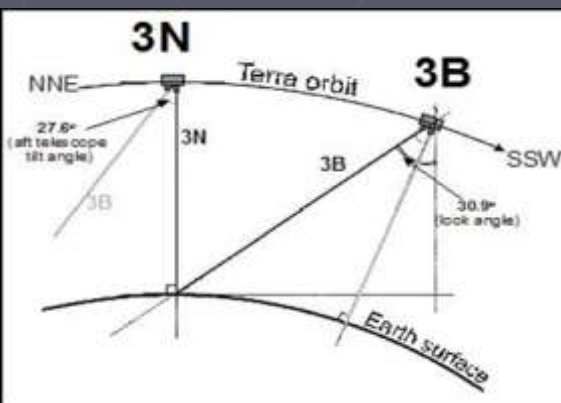
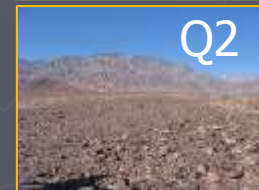
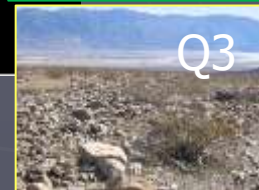
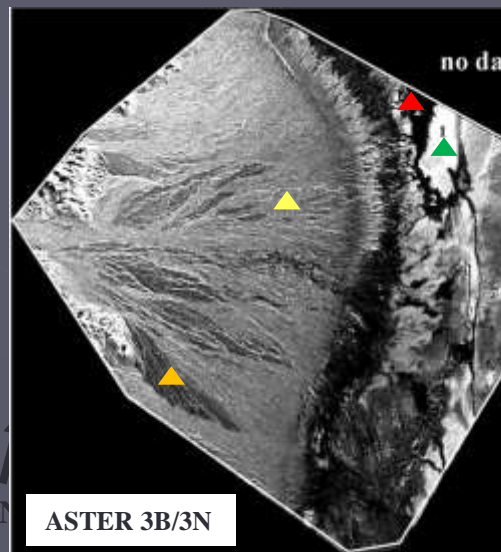
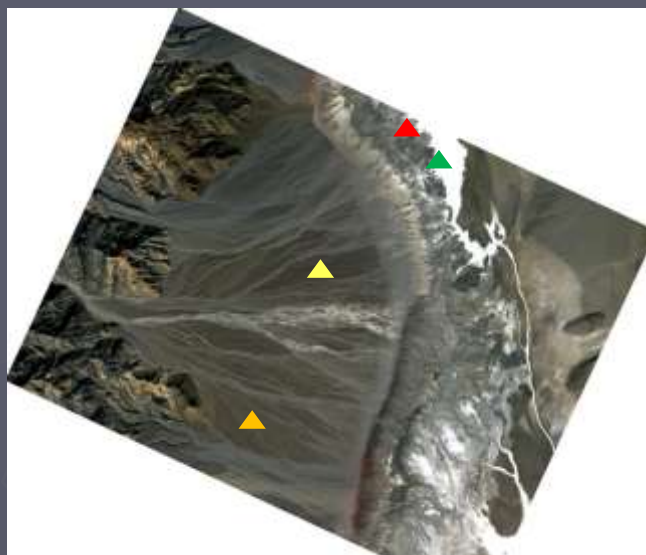
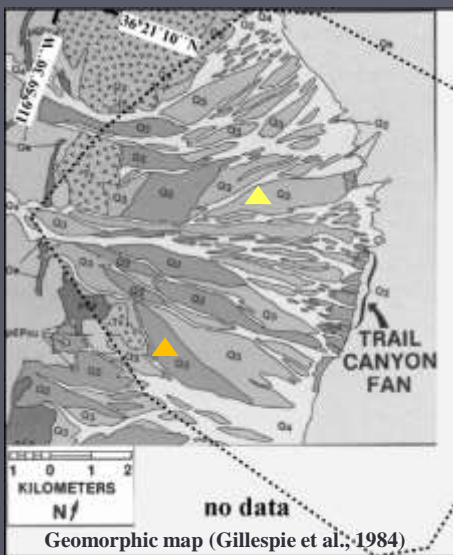
The difference between radiances at two view-angles (or illumination angles) can be used as a proxy for surface roughness



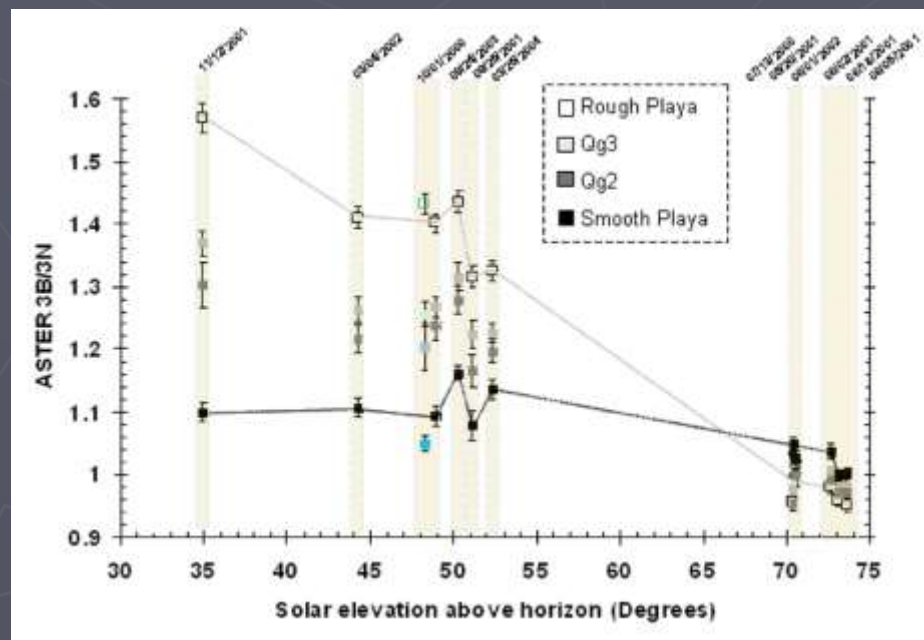
3B/3N provides a measure for the amount of unresolved sub-pixel shadowing on the surface



Death Valley Trail Canyon fan:

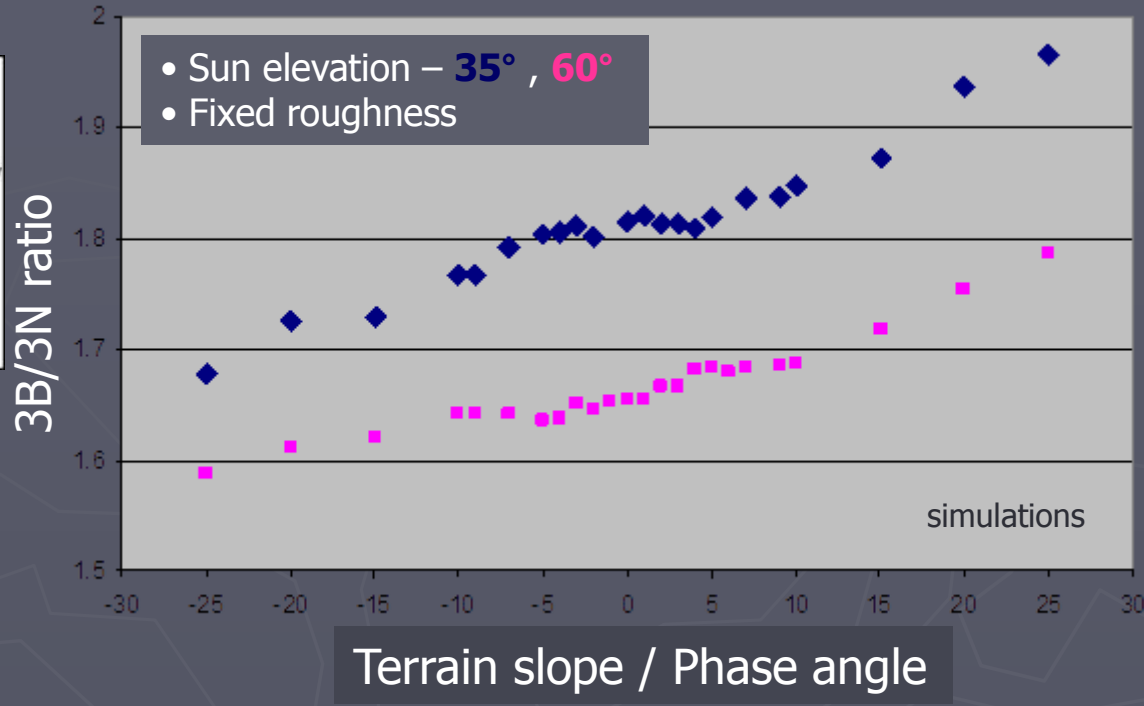
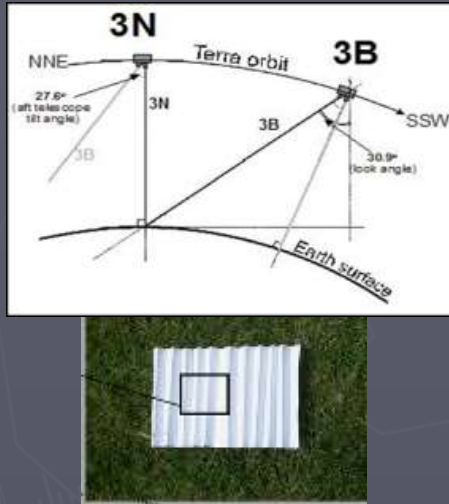


Unresolved roughness variations on the fan surfaces, and in the playa deposits are clearly identified with the 3B/3N ratio



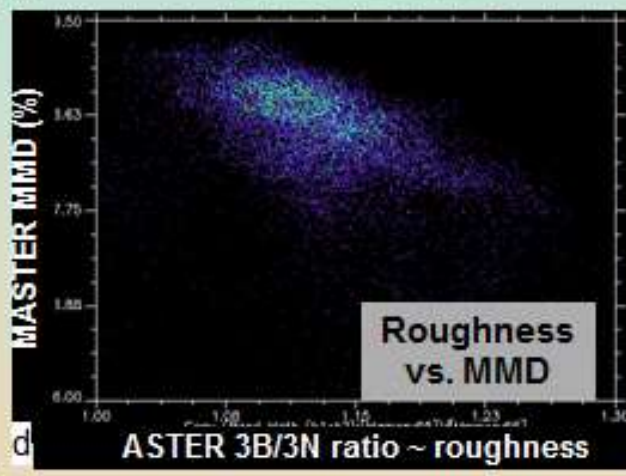
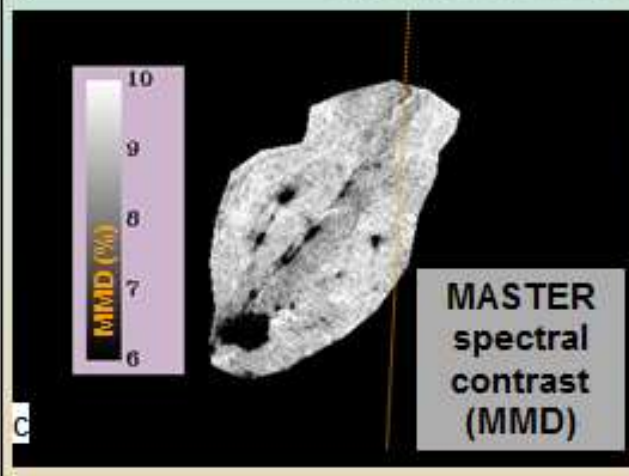
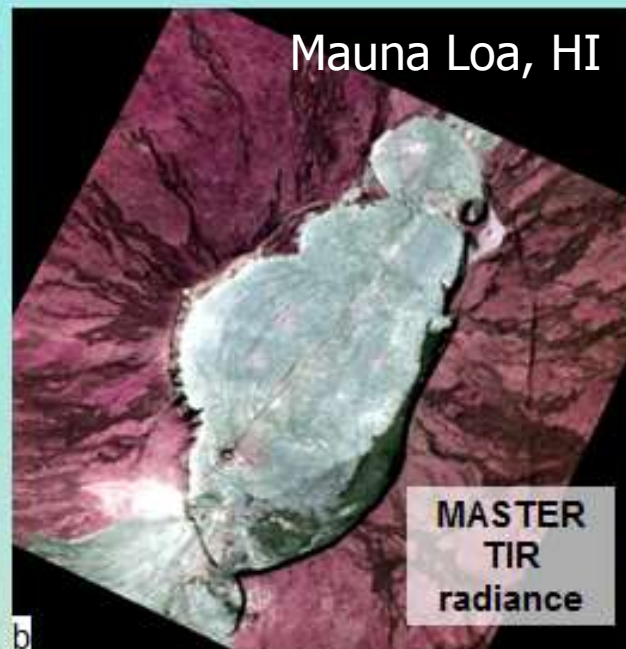
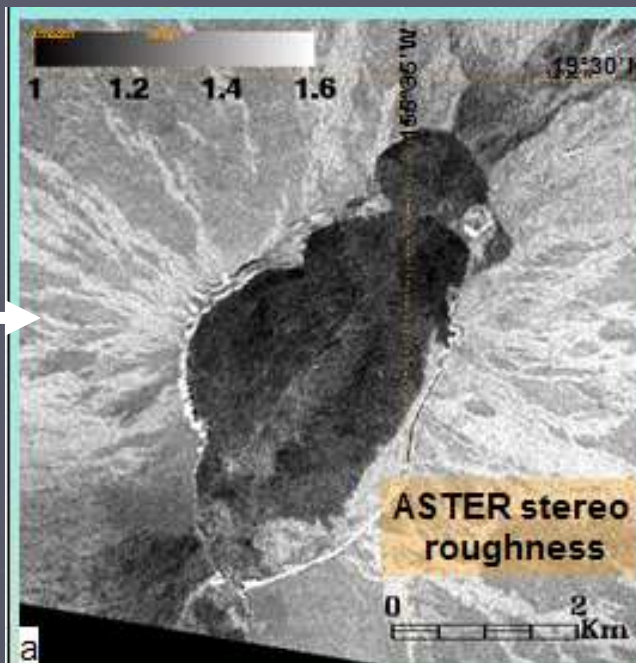
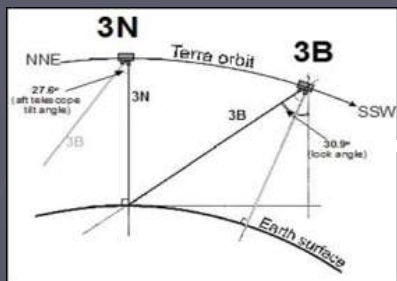
Sensitivity to solar elevation

Slope effects on 3B/3N ratios



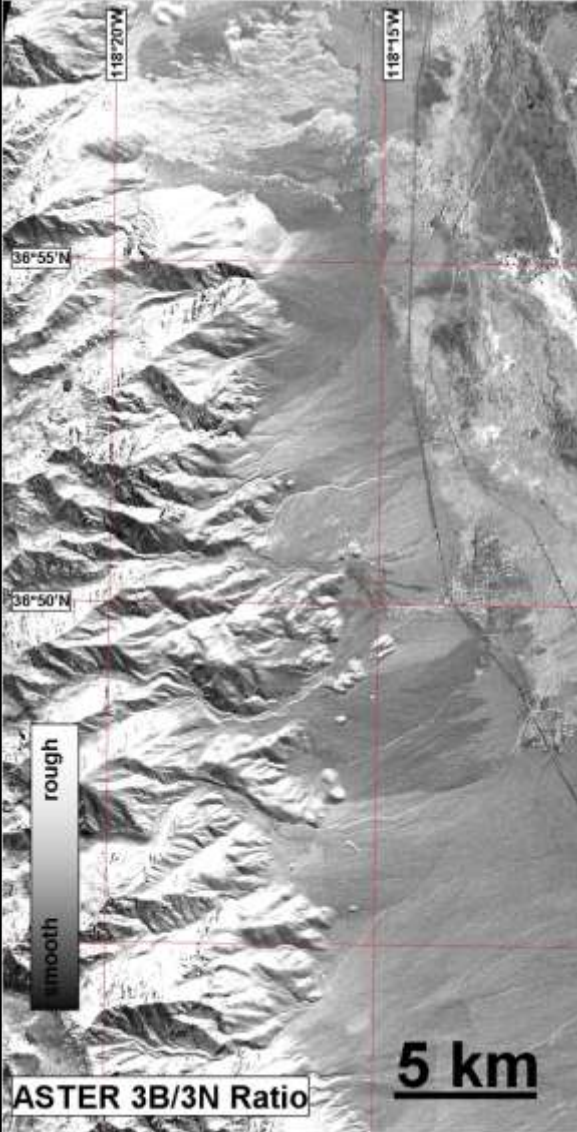
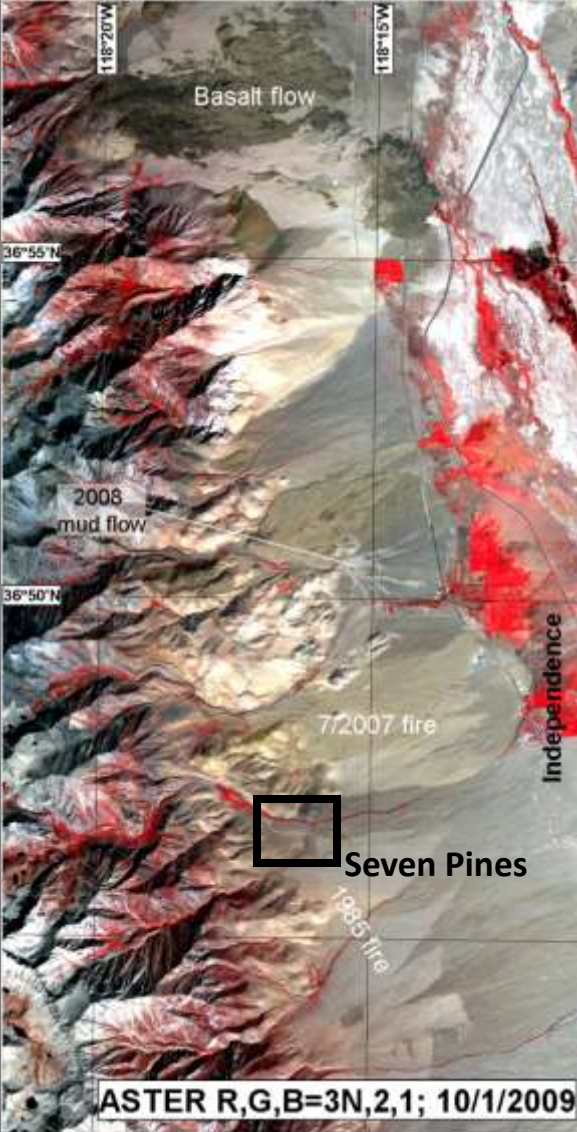
- “Handshake” between DEM and sub-pixel roughness estimates
- Advantage for multi-angle data – improved characterization of unresolved roughness elements

Compensating for roughness effects in the thermal infrared

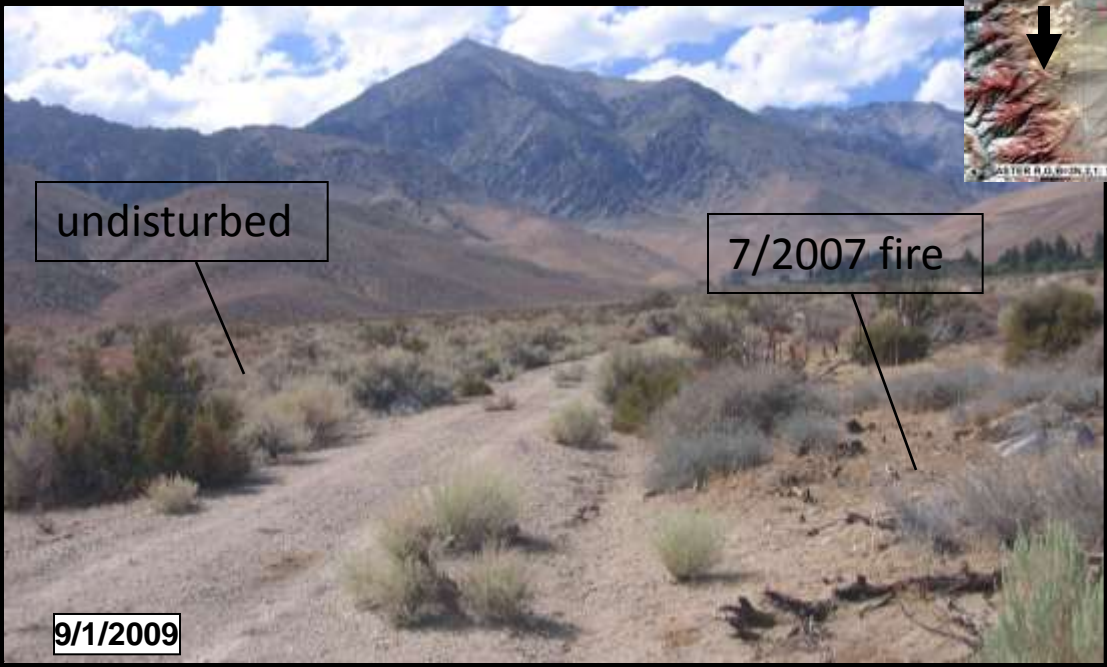
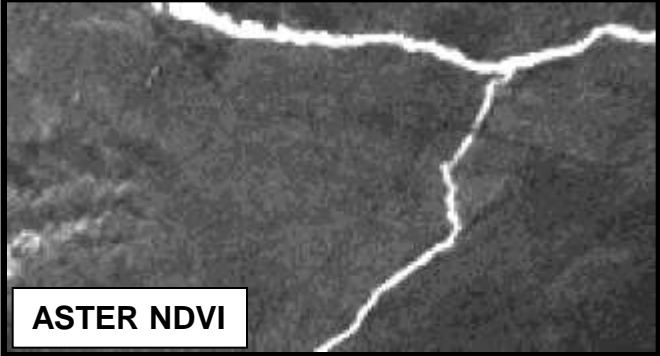
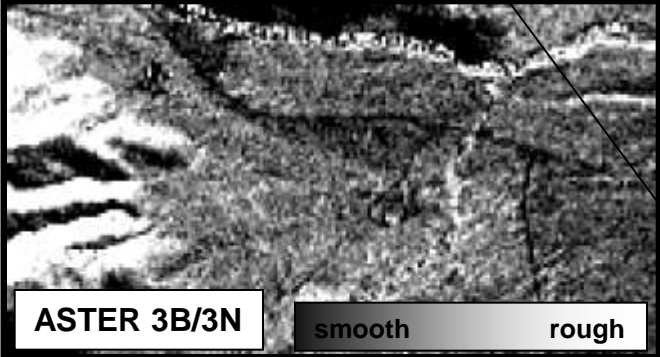
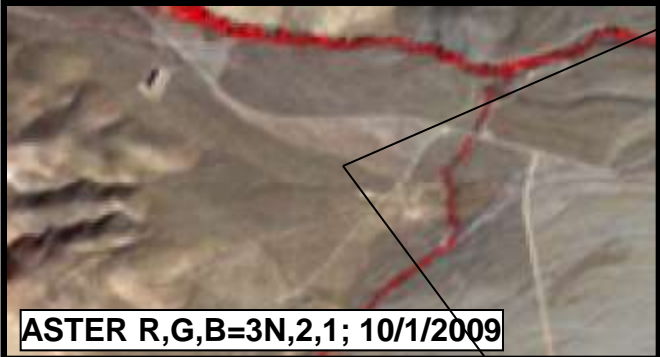


Owens Valley desert vegetation mapping

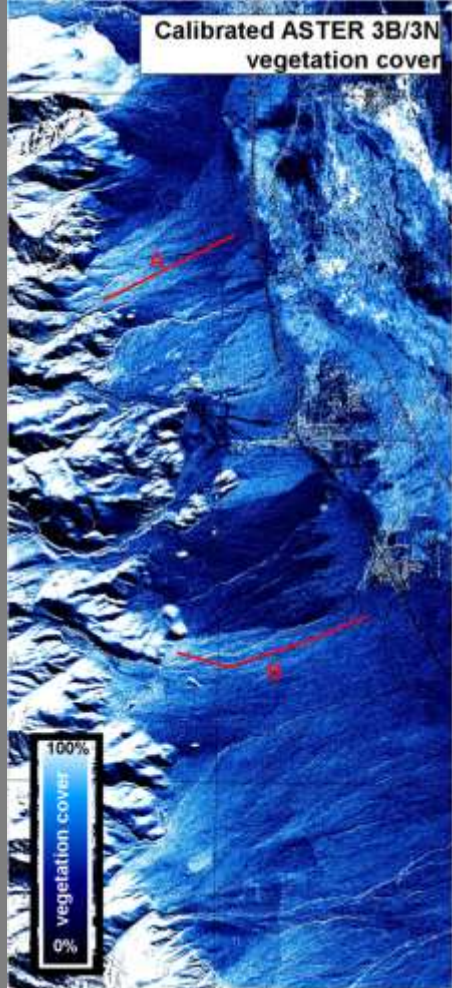
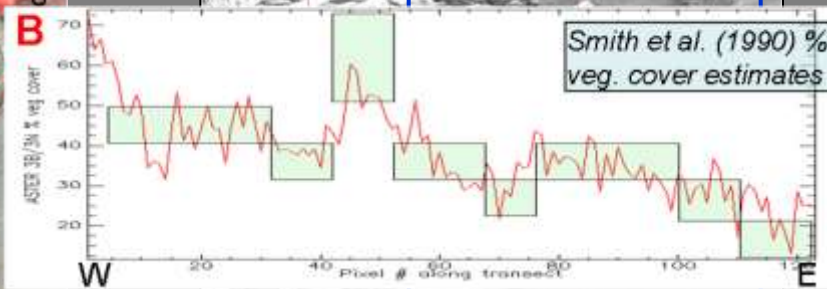
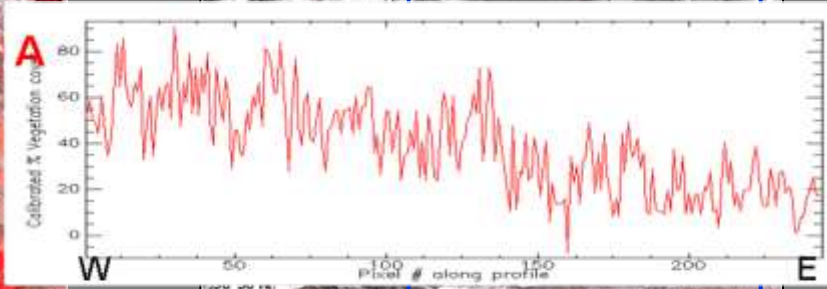
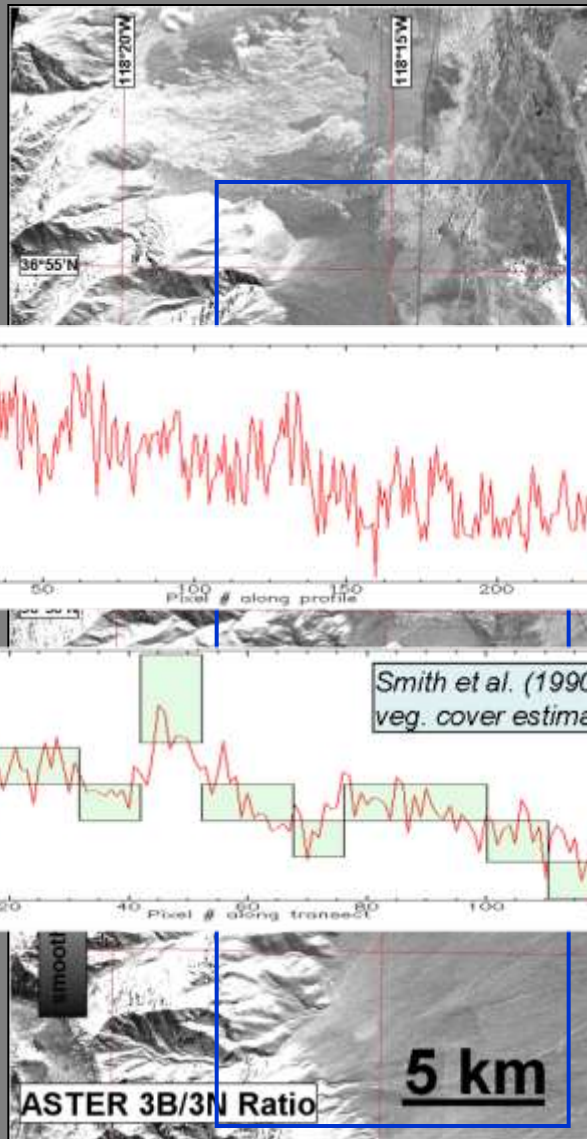
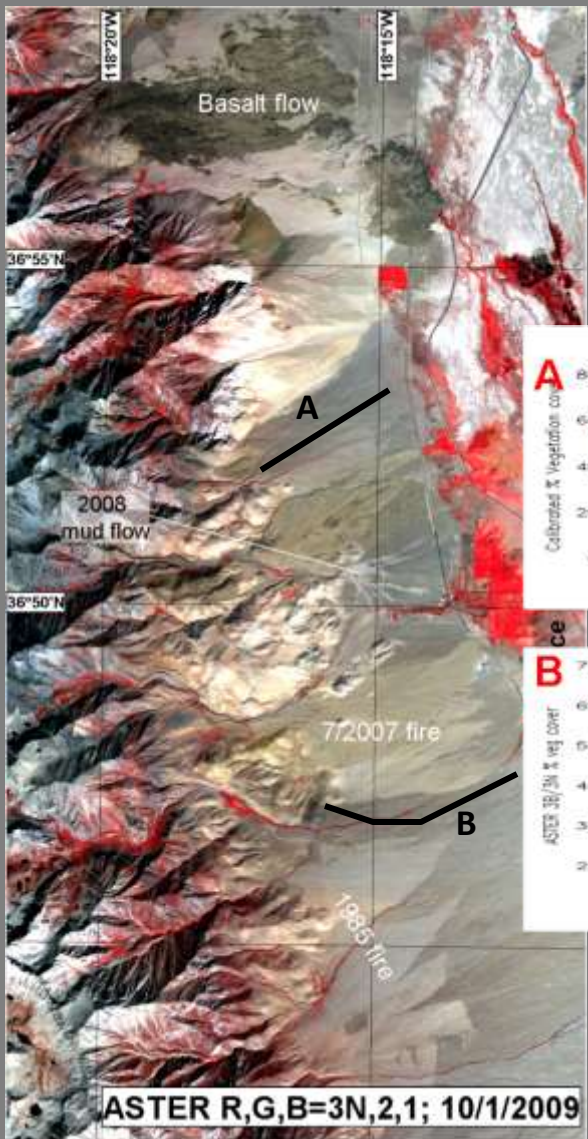
- Fire scars provide sharp, well defined transitions between different vegetation % coverage
- Common geologic substrate
- Wide range of % vegetation coverage –
 - dirt roads ~ 0%
 - fans ~ 15-50%
 - creeks ~ 80-90%



Seven Pines

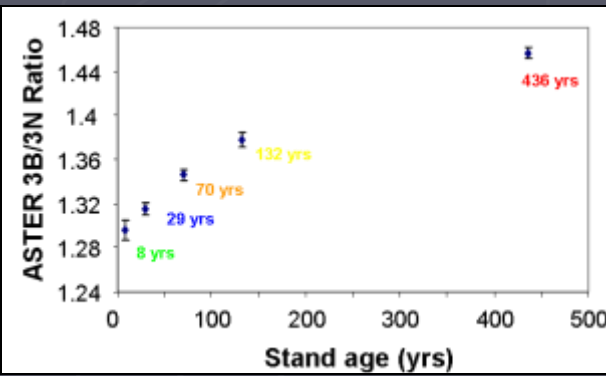
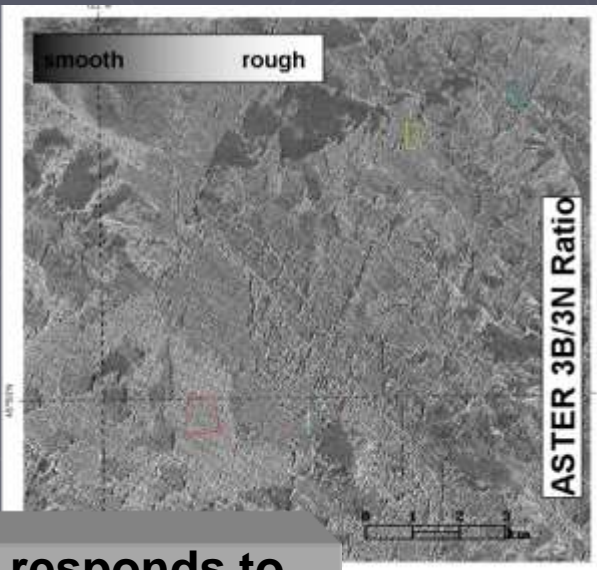
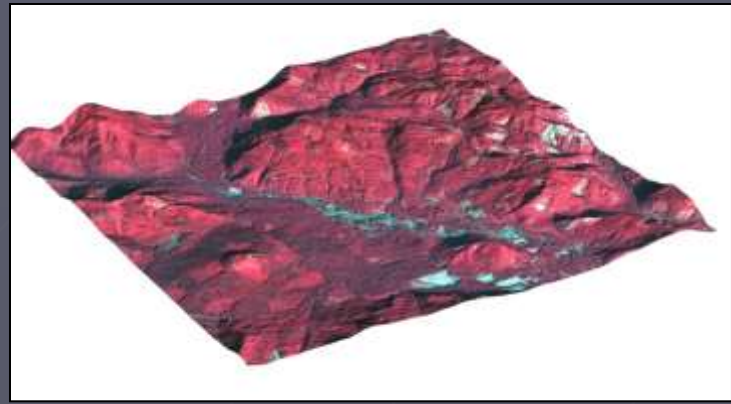


calibrated ASTER 3B/3N vegetation cover map



ASTER 3B/3N over Pacific NW forests

Gifford Pinchot Natl' Forest, WA



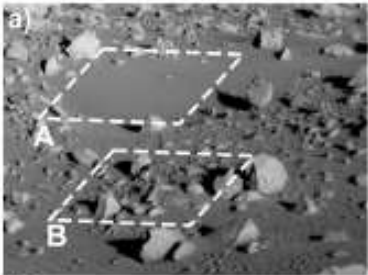
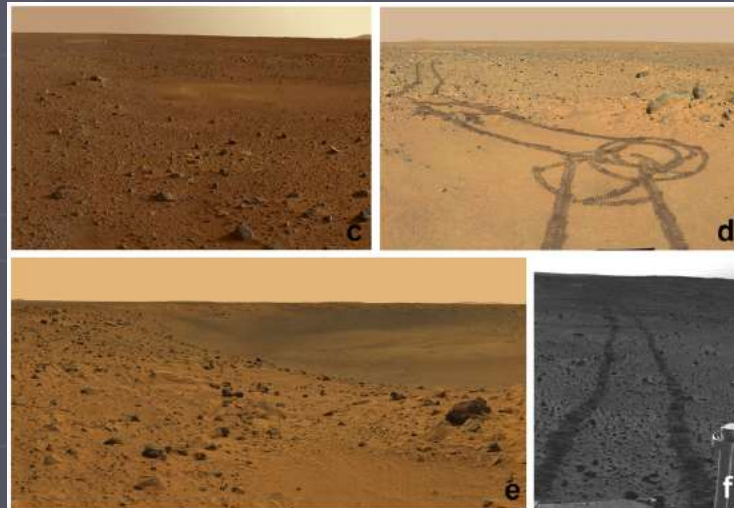
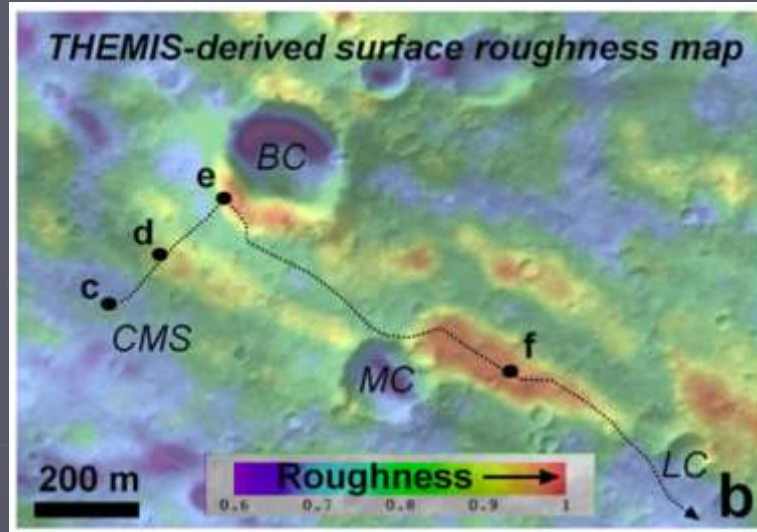
ASTER 3B/3N responds to structural stage / stand age

Stand ages (Roberts et al. 2004) vs. ASTER 3B/3N ratios from the images shown below. Stand ages are colored according to ROI outlines on the left

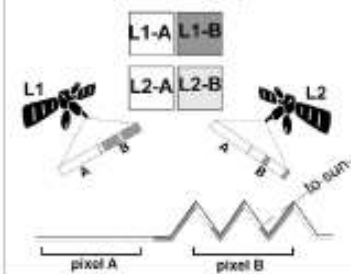
Unresolved roughness on Mars with stereo/repeat satellite imaging



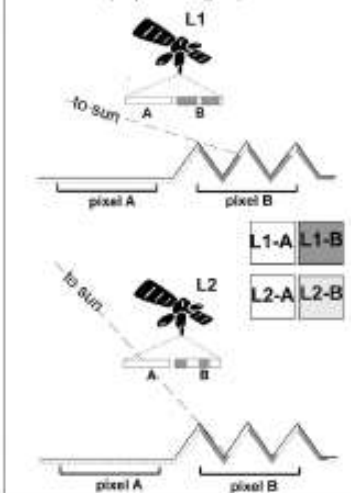
Roughness at Gusev crater



b) Two view angles, constant illumination ('stereo images')

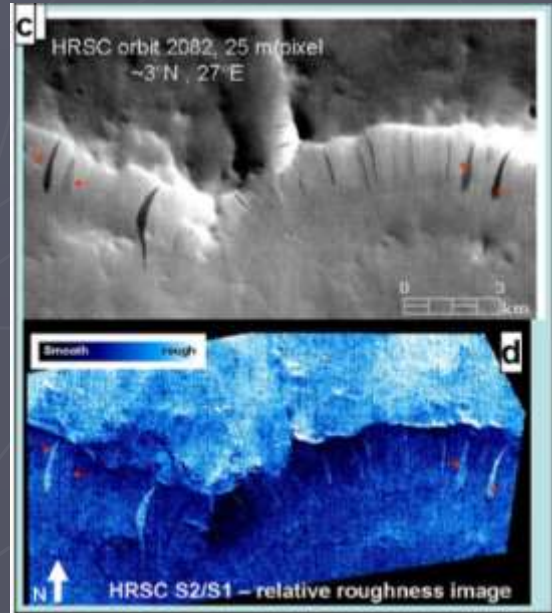
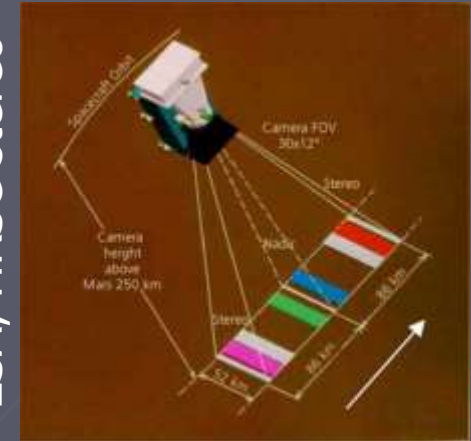


c) Nadir viewing, two illumination angles ('repeat images')

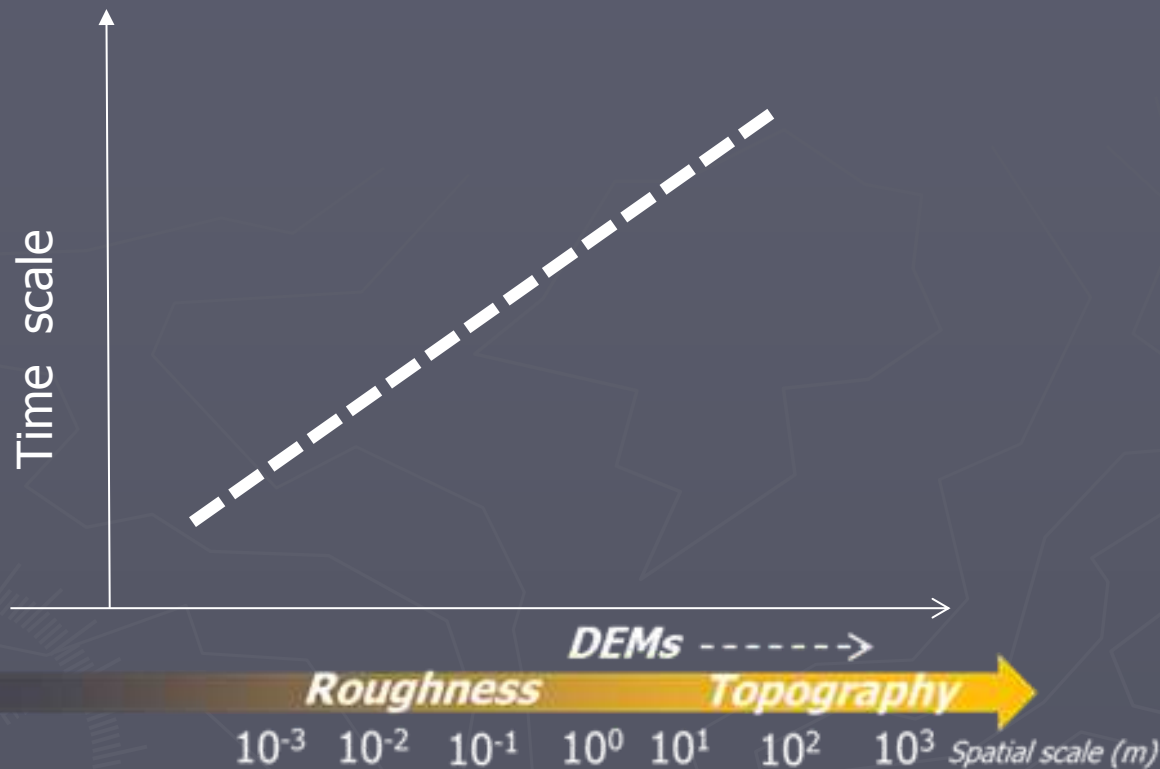


Active surface processes

ESA, HRSC stereo



Surface processes - change detection



Surface changes at shorter length scales (e.g., roughness) are more likely to be amiable to change detection within limited observation time-windows.

Summary -



- ❑ Staring observations will be affected by sub-pixel surface roughness and associated unresolved shadows.
- ❑ Multi-angle observations provide “access” to sub-pixel surface roughness that is below the resolution of the image-derived DEM → Topography (resolved by DEMs) and sub-pixel roughness measurements complement each other in providing a more “complete” description of land surfaces
- ❑ The ‘science’ to be obtained from roughness measurements-
 - Surface processes on Earth and Mars (aeolian, deposition, weathering)
 - Surface age
 - Vegetation mapping
 - Change detection
 - Landing / trafficability
- ❑ The advantages of a ‘staring’ system for roughness measurements-
 - Low sun elevation
 - Improved constraints on the characteristics of sub-pixel roughness elements